

## Intelligent Remote Positioner (Motor Control)

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### INTRODUCTION

The excellent cost/performance ratio of the PIC16C5X are well suited for a low-cost proportional D.C. actuator controller. This application note depicts a design of a remote intelligent positioning system using a D.C. motor (up to 1/3 hp) run from 12 to 24 V. The position accuracy is one in eight bits or 0.4%. The PIC16C5X receives its command and control information via a MICROWIRE™ serial bus. However, any serial communication method is applicable.

### IMPLEMENTATION

The PIC16C5X based controller receives commands from a host, compares them to the actual position, calculates the desired motor drive level and then pulses a full H-bridge (Figure 2). In this way it serves as a remote intelligent positioner, driving the load until it has reached the commanded position. It can be used to control any proportional D.C. actuator i.e. D.C. motor or proportional valve.

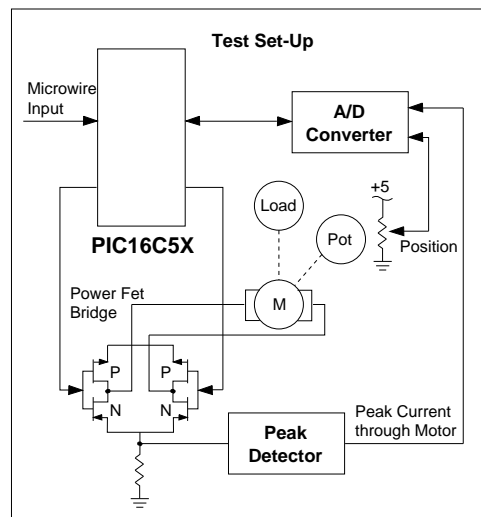
This system is ideally suited to remotely position valves and machinery. It can be used with D.C. motors to easily automate manual equipment. Because of the 5-wire serial interface, the positioner can be installed near its power supply and load. The remote intelligent positioner can then be linked to the central control processor by a small diameter easily routed cable. Since the positioner is running its own closed-loop PID algorithm (Figure 3), the host central processor need only send position commands and is therefore free to service the user interface, main application software and command many remote positioners.

The limit switch inputs provide a safety net this keeps the system from destroying itself in the event that the feedback device is lost. The optional current sense input can be used to determine if the load has jammed and prevent overheating of the actuator and drive electronics.

The commanded positions are presented to the PIC16C5X via a microwire type protocol at bit-rates of up to 50kb/s for the 4 MHz part. As currently implemented in this application note, the position request is the only communication. There are several variable locations available and they could be utilized to allow down-loading of the loop gain parameters, reading positioner information, or for setting a current limit. The host that is sending the position request must set the chip select low, and wait for the PIC16C5X to raise the "busy" (DO) line high. At this point, eight data bits can be clocked into the PIC16C5X. The requested position is sent most significant bit first and can be any 8-bit value. Values 1 through 255 represent valid positions with 0 being reserved for drive disable.

The PIC16C5X acquires data by way of a microwire A/D converter. This part was chosen for low cost yet it provides adequate performance. The second channel of the A/D is shown hooked up to a peak current detector. If the user desired, the PIC16C5X could monitor and protect the motor from overcurrent by monitoring this information.

**FIGURE 1 - BLOCK DIAGRAM**



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The H-bridge power amplifier will deliver 10 or more amps at up to 24 volts when properly heat-sinked. It is wired for a modified 4-quadrant mode of operation. One leg of the bridge is used to control direction and the other leg pulses the low FET and the high FET alternately to generate the desired duty-cycle. In this way the system will operate well to produce a desired "speed" without the use of a separate speed control loop. This allows use of the PIC16C5X to control the PID algorithm for position directly while having reasonable speed control. The capacitance at the gates of the FETs combined with the impedance of the drive circuits provides for turn-off of the upper FET before the lower FET turns on... an important criteria.

The PID algorithm itself is where most of the meat of this application note is located so let's look at it more closely. The Algorithm is formed by summing the contribution of three basic components. The first calculation is the error for that is what the other terms are based on.

The error is the requested position minus the actual position. It is a signed number whose magnitude can be 255. In order not to lose resolution, the error is stored as an 8-bit magnitude with the sign stored separately in the FLAGS register under ER\_SGN. This allows us to resolve a full signed 8-bit error with 8-bit math.

The proportional term is merely the algebraic difference of the requested position minus the actual position. It is scaled by a gain term ( $K_p$ ) called the "proportional gain". The sign of this term is important for it tells the system which direction it must drive to correct the error. The proportional term is limited to  $\pm 100$ . Increasing the proportional gain term will improve the dynamic and static accuracy of the system. Increasing it too much will cause oscillations.

The next term that gets calculated is the Integral term. This term is traditionally formed by integrating the error over time. In this application it is done by integrating the  $K_i$  term over time. When the error is zero, no integration is performed. This is a more practical way to handle a potentially large number in 8-bit math. By increasing the  $K_i$  term the D.C. or static gain of the system is improved. Increasing the integral gain too much can lead to low frequency oscillations.

The differential term ( $K_d$ ) is a stabilizing term that helps keep the integral and proportional terms from overdriving the system through the desired position and thus creating oscillations. As you use more proportional and integral gain you will need more differential gain as well. The differential gain is calculated by looking at the rate of change of the positional error with respect to time. It is actually formed as " $\Delta \text{error} / \Delta \text{time}$ " with the  $\Delta \text{time}$  being a program cycle.

The three terms are summed algebraically and scaled to produce a percentage speed request between 0 and 100%. The sign of the sum is used to control the H-bridge direction. The loop calculations run approximately 20 times per second on a 4 MHz part. This yields sufficient gain-bandwidth for most positioning applications. If higher system performance is desired, the number of pulses can be reduced to 20 and a 16 MHz PIC16C5X can be used. Your Loop gains ( $K_p$ ,  $K_i$ ,  $K_d$ ) will have to be recalculated, but the system sample rate will be increased to 400 Hz. This should be sufficient to control a system that has a response time of 20 milliseconds or more.

The key to using the PIC16C5X series parts for PID control and PWM generation is to separate the two into separate tasks. There is simply not the hardware support or the processing speed to accurately do both concurrently. It is fortunate therefore that it is not necessary to do both concurrently. The systems that are generally controlled can be stabilized with a much lower information update rate than the PWM frequency. This supports the approach of calculating the desired percentage, outputting the PWM for a period of time and then recalculating the new desired percentage. Utilizing this technique the inexpensive PIC16C5X can implement PID control, PWM generation and still have processing time left over for monitor or communication functions.

## About the Author:

Steven Frank has been designing analog and digital control systems for ten years. His background is in medical and consumer electronics. He has received numerous patents in control systems and instrumentation. At Vesta Technology Inc., Mr. Frank works with a number of engineers on custom embedded control systems designs. Vesta Technology Inc. is a provider of embedded control systems from an array of standard products and designs. Vesta offers custom design services and handles projects from concept to manufacturing.





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MPASM B0.54

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```
;
;          mw8pos.asm
;
;          LIST P=16C56
;*****
; REV. A          Original release 1/10/92 srf
;
; *****
;
;REGISTER EQUATES
;
0000          W          EQU          0
0000          PNTR      EQU          00H          ; CONTENTS OF POINTER
0019          FLAGS     EQU          19H          ; USE THIS VARIABLE LOCATION AS FLAGS
;          0 BIT IS SIGN OF ERROR 1 IS NEGATIVE
;          1 BIT IS SIGN OF ERROR ACCUMULATOR
;          2 BIT IS SIGN OF THE DE/DE TERM
;          3 BIT IS DIRECTION 0 IS CW
;          4 BIT IS SIGN OF THE OLD ERROR

0003          STATUS    EQU          03H
0003          SWR       EQU          03H          ; STATUS WORD REGISTER
;          0 = CARRY
;          1 = DC
;          2 = Z, SET IF RESULT IS ZERO

0004          FSR       EQU          04H          ; FILE SELECT REGISTER
0005          PORTA     EQU          05H          ; I/O REG (A0-A3), (A4-A7 DEF=0)
0006          PORTB     EQU          06H          ; I/O REGISTER(B0-B7)
0007          HI        EQU          07H          ; NUMBER OF HIGH MICROSECONDS
0008          LO        EQU          08H          ; NUMBER OF LOW MICROSECONDS
0009          PCNT      EQU          09H          ; PERCENT DUTYCYCLE REQUEST
000A          HI_T      EQU          0AH          ; COUNTER FOR USECONDS LEFT/PULSE HI
000B          LO_T      EQU          0BH          ; COUNTER FOR USECONDS LEFT/PULSE LO
000C          ERROR     EQU          0CH          ; HOLDER FOR THE POSITIONAL ERROR
;          THIS IS AN 8 BIT MAGNITUDE WITH THE SIGN
;          KEPT IN THE FLAG REGISTER (9BIT SIGNED)

000D          SUMLO     EQU          0DH          ; PROGRESSIVE SUM OF THE PID TERMS
000E          ACCUM     EQU          0EH          ; ERROR ACCUMULATOR
000F          ERR_O     EQU          0FH          ; ERROR HISTORY USED FOR de/dt
;          THIS IS AN 8 BIT MAGNITUDE WITH THE SIGN
;          KEPT IN THE FLAG REGISTER (9BIT SIGNED)

0010          POSR      EQU          10H          ; POSITIONAL REQUEST
0011          POSA      EQU          11H          ; ACTUAL POSITION
0012          CYCLES    EQU          12H          ; COUNTER FOR CYCLES OUT

0013          mulcnd     equ          13H          ; 8 bit multiplicand
0013          ACCaLO     EQU          13H          ; same location used for the add routine
0014          mulplr     equ          14H          ; 8 bit multiplier
0014          ACCbLO     EQU          14H          ; same location used for the add routine
0015          H_byte     equ          15H          ; High byte of the 16 bit result
0015          ACCaHI     EQU          15H          ; same location used for the add routine
0016          L_byte     equ          16H          ; Low byte of the 16 bit result
0016          ACCbHI     EQU          16H          ; same location used for the add routine
0017          count      equ          17H          ; loop counter
0018          SUMHI     EQU          18H          ; HIGH BYTE OF THE LOOP SUM

; PORT ASSIGNMENTS AND CONSTANTS

0000          PWMCW     EQU          0          ; CLOCKWISE PWM OUTPUT BIT
0001          PWMCCW    EQU          1          ; COUNTERCLOCKWISE PWM OUTPUT BIT
0000          CARRY     EQU          0          ; CARRY BIT IN THE STATUS REGISTER
0002          Z         EQU          2          ; THE ZERO BIT OF THE STATUS REGISTER
0001          Same      equ          1          ;
```

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```
0000      ER_SGN EQU 0           ; SIGN BIT FOR THE ERROR IN FLAG REGISTER
0001      AC_SGN EQU 1           ; SIGN BIT FOR THE ERROR ACCUMULATOR
0002      DE_SGN EQU 2           ; SIGN BIT FOR DE/DT
0004      OER_SGN EQU 4          ; SIGN BIT FOR THE OLD ERROR
0030      KP EQU 30              ; PROPORTIONAL GAIN
0002      KI EQU 2              ; INTEGRAL GAIN
0020      KD EQU 20             ; DIFFERENTIAL GAIN
0003      DIR EQU 3             ; THE DIRECTION FLAG
0007      CSN EQU 7             ; CHIP SELECT NOT ON A/D
0006      BV EQU 6             ; DATA LINE FOR THE A/D
0005      CK EQU 5             ; CLOCK LINE FOR THE A/D
0002      MWDO EQU 2           ; MICROWIRE DATA OUT FROM POSITIONER
0001      MWDI EQU 1           ; MICROWIRE DATA IN TO POSITIONER
0000      MWCS EQU 0           ; MICROWIRE CHIP SELECT TO POSITIONER
0003      MWCK EQU 3           ; MICROWIRE CLOCK IN TO POSITIONER
```

```
;**** MACROS *****
```

```
;
CLKUP MACRO ; clock up macro for the microwire
      BSF PORTB,CK ; data acquisition from the a/d
      NOP
      ENDM
```

```
CLKDN MACRO ; clock down macro for the microwire
      BCF PORTB,CK ; data acquisition from the a/d
      NOP
      ENDM
```

```
GET_BIT MACRO ; ** FOR RECEIVING A/D DATA **
      BCF SWR,CARRY
      BSF PORTB,CK ; SET CLOCK BIT HIGH
      BTFSC PORTB,BV ; LOOK AT DATA COMMING IN
      BSF SWR,CARRY ; SET THE CARRY FOR A 1
      RLF POSA ; ROTATE THE W REG LEFT
      BCF PORTB,CK ; SET THE CLOCK LOW
      NOP ; DELAY
      ENDM
```

```
0000 0B88 GOTO CLRREG
```

```
;**** MATH ROUTINES *****
```

```
;
; **** 8 BIT MULTIPLY *****
; ***** Begin Multiplier Routine
```

```
0001 0075 mpy_S clrf H_byte
0002 0076      clrf L_byte
0003 0C08      movlw 8
0004 0037      movwf count
0005 0213      movf mulcnd,w
0006 0403      bcf STATUS,CARRY ; Clear the carry bit in the status Reg.
0007 0334      loop rrf mulplr
0008 0603      btfsc STATUS,CARRY
0009 01F5      addwf H_byte,Same
000A 0335      rrf H_byte,Same
000B 0336      rrf L_byte,Same
000C 02F7      decfsz count
000D 0A07      goto loop
000E 0800      retlw 0
```

```
; *****
; DOUBLE PRECISION ADD AND SUBTRACT ( ACCb-ACCa->ACCb )
```

```
000F 0917 D_sub call neg_A ; At first negate ACCa, then add
```

```
;*****
; Double Precision Addition ( ACCb+ACCa->ACCb )
```

```
0010 0213 D_add movf ACCaLO,W
0011 01F4      addwf ACCbLO ; add lsb
```

```

0012 0603          btfsc STATUS,CARRY    ; add in carry
0013 02B6          incf ACCbHI
0014 0215          movf ACCaHI,W
0015 01F6          addwf ACCbHI          ; add msb
0016 0800          retlw 00
;
;
0017 0273          neg_A comf ACCaLO          ; negate ACCa
0018 02B3          incf ACCaLO
0019 0643          btfsc STATUS,Z
001A 00F5          decf ACCaHI
001B 0275          comf ACCaHI
001C 0800          retlw 00

; *****
; divide by 16 and limit to 100 Decimal

SHIFT MACRO
    BCF    SWR,CARRY
    RRF    L_byte
    BCF    SWR,CARRY
    RRF    H_byte
    BTFSC  SWR,CARRY
    BSF    L_byte,7
ENDM

DIV_LMT
SHIFT
001D 0403          BCF    SWR,CARRY
001E 0336          RRF    L_byte
001F 0403          BCF    SWR,CARRY
0020 0335          RRF    H_byte
0021 0603          BTFSC  SWR,CARRY
0022 05F6          BSF    L_byte,7

SHIFT
0023 0403          BCF    SWR,CARRY
0024 0336          RRF    L_byte
0025 0403          BCF    SWR,CARRY
0026 0335          RRF    H_byte
0027 0603          BTFSC  SWR,CARRY
0028 05F6          BSF    L_byte,7

SHIFT
0029 0403          BCF    SWR,CARRY
002A 0336          RRF    L_byte
002B 0403          BCF    SWR,CARRY
002C 0335          RRF    H_byte
002D 0603          BTFSC  SWR,CARRY
002E 05F6          BSF    L_byte,7

SHIFT
002F 0403          BCF    SWR,CARRY
0030 0336          RRF    L_byte
0031 0403          BCF    SWR,CARRY
0032 0335          RRF    H_byte
0033 0603          BTFSC  SWR,CARRY
0034 05F6          BSF    L_byte,7

LMT100
0035 0C01          MOVLW 1H          ; SUBTRACT 1 FROM THE HIGH BYTE TO SEE
0036 0095          SUBWF H_byte,0      ; IF THERE IS ANYTHING THERE, IF NOT,
0037 0703          BTSS   SWR,CARRY    ; THEN LEAVE THE LOW BYTE ALONE
0038 0A3C          GOTO  L8_E          ; OTHERWISE GIVE THE LOW BYTE A FULL
0039 0C64          MOVLW 64H          ; COUNT AND IT WILL HAVE BEEN LIMITED
003A 0036          MOVWF L_byte          ; TO 100
003B 0A42          GOTO  LMT_EXIT

L8_E
003C 0C64          MOVLW 64H          ; LIMIT THE MAGNITUDE OF THE VALUE TO

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```
003D 0096          SUBWF  L_byte,0          ; 100 DECIMAL
003E 0703          BTFSS  SWR,CARRY
003F 0A42          GOTO   LMT_EXIT
0040 0C64          MOVLW  64H
0041 0036          MOVWF  L_byte
LMT_EXIT
0042 0800          RETLW  00
;
;THE ROUTINE CALCTIMES DOES THE FOLLOWING: PCNT = DUTY CYCLE IN %
; 100 - PCNT -> LO AND PCNT -> HI. ZERO VALUES IN EITHER LO OR HI
;ARE FORCED TO 1.
CALCTIMES
0043 0209          MOVF  PCNT,W          ; PUT REQUESTED % INTO W REGISTER
0044 0027          MOVWF HI          ; COPY ON MICROSECONDS IN TO HI TIME
0045 0C64          MOVLW  64H
0046 0028          MOVWF  LO
0047 0209          MOVF  PCNT,0
0048 00A8          SUBWF  LO,1          ; LEAVE 100-HI TIME IN LO TIME
0049 0207          MOVF  HI,0          ; INSPECT THE HIGH TIME
004A 0643          BTFSC  SWR,2          ; IF ITS IS ZERO
004B 02A7          INCF  HI,1          ; INCREMENT IT
004C 0208          MOVF  LO,0          ; INSPECT THE LO TIME
004D 0643          BTFSC  SWR,2          ; IF ITS ZERO
004E 02A8          INCF  LO,1          ; INCREMENT IT
004F 0800          RETLW  00

;*****
BEGIN
0050 0000          NOP          ; STUBBED BEGINNING

;****CHECKING THE LIMIT SWITCHES AND CHECKING FOR MW*****
; This will check the switch inputs for closure and will terminate
; pulsing is one is closed. It doesn't distinguish between the switches
; so they are not dedicated to cw end and ccw end.

SW_TRAP
0051 0004          CLRWDT
0052 0746          BTFSS  PORTB,2          ; THIS WILL TEST ALL THREE OF THE
0053 0A51          GOTO   SW_TRAP          ; SWITCH INPUTS. IF ANY ONE IS
0054 0766          BTFSS  PORTB,3          ; SET THEN EXECUTION OF THE CODE
0055 0A51          GOTO   SW_TRAP          ; WILL BE LIMITED TO LOOKING FOR
0056 0786          BTFSS  PORTB,4          ; IT TO BE CLEARED
0057 0A51          GOTO   SW_TRAP

;****RECEIVING THE POSITIONAL REQUEST*****
; The host system that wishes to send positional requests to the positioner
; servo makes its desire known by setting the chip select to the positioner
; low. It then monitors the busy (Data Out) line from the positioner. When
; the positioner sets the busy line high, the host may begin sending its 8
; request. The data bits should be valid on the rising edge of the clock.
; After 8 bits have been received by the positioner it will begin operation
; to send the system to the received position. It can be interrupted at any
; point during the positioning process by the host sending a new command.
; opportunity to update the command is issued every 100 pwm pulses (every 50
; milliseconds).
; If the host sends a zero positional command the positioner will stop the
; system and remain inactive.
; If the host does not successfully complete a microwire transmission of 8
; data bits the watchdog timer will trip and reset the system to an inactive
; "stopped" state.

REC_MW
0058 0C0B          MOVLW  0BH          ; RESET THE PORT FOR THREE INPUTS
```



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```
0059 0005          TRIS   PORTA          ; AND ONE OUTPUT
005A 0445          BCF    PORTA,MWDO     ; SET THE DATA OUT LOW FOR BUSY
005B 0C20          MOVLW  20H
005C 0037          MOVWF  count

WATCH_CS
005D 0705          BTFSZ  PORTA,MWCS     ; CHECK FOR INCOMMING REQUESTS
005E 0A62          GOTO  REC_CMD      ; RECEIVE A NEW POSITION REQUEST
005F 02F7          DECFSZ count,1
0060 0A5D          GOTO  WATCH_CS
0061 0A71          GOTO  REC_EXIT      ; NO REQUEST WAS MADE IN THE TIME ALLOTTED

REC_CMD
0062 0545          BSF    PORTA,MWDO     ; SET THE DATA OUT HIGH FOR "OK TO SEND"
0063 0C08          MOVLW  8H            ; SET TO RECEIVE 8 BITS
0064 0037          MOVWF  count

WAIT_UP
0065 0765          BTFSZ  PORTA,MWCK     ; WAIT FOR A RISING EDGE
0066 0A65          GOTO  WAIT_UP
0067 0403          BCF    SWR,CARRY      ; RESET THE CARRY TO A DEFAULT ZERO
0068 0625          BTFSZ  PORTA,MWDI     ; READ THE DATA IN
0069 0503          BSF    SWR,CARRY      ; SET THE CARRY FOR A ONE
006A 0370          RLF    POSR,1        ; ROTATE THE BIT INTO THE POSITION REQ.
006B 02F7          DECFSZ count,1
006C 0A6E          GOTO  WAIT_DN        ; WAIT FOR THE FALLING EDGE
006D 0A71          GOTO  REC_EXIT      ; LAST BIT RECEIVED

WAIT_DN
006E 0665          BTFSZ  PORTA,MWCK     ; CHECK THE INCOMMING CLOCK
006F 0A6E          GOTO  WAIT_DN        ; IF IT IS STILL HIGH WAIT FOR IT TO GO LOW
0070 0A65          GOTO  WAIT_UP        ; IF IT GOES LOW GO BACK TO RECEIVE NEXT BIT

REC_EXIT
0071 0445          BCF    PORTA,MWDO     ; SET THE BUSY FLAG

;***** CHECK FOR THE DISABLE REQUEST *****
; Position 0 is considered a request to not drive the system. In this way
; the positioner will come up from a reset in a safe state and will not
; try to move the system to some arbitrary location.

MOVE?
0072 0210          MOVF   POSR,W         ; CHECK THE REQUESTED POSTION
0073 0643          BTFSZ  SWR,Z         ; IF IT IS ZERO THEN WAIT FOR A NON-ZERO
0074 0A50          GOTO  BEGIN         ; REQUEST BY BRANCHING BACK TO THE BEGINNING

;****READING THE A/D VALUES*****
;
; Read the positional a/d channel (1) and store the value in the actual
; position variable (POSA).
; This is written in line to minimize the use of variables

READ_POS
0075 0071          CLRF   POSA         ; CLEAN THE POSITION ACTUAL HOLDER
0076 04E6          BCF    PORTB,CSN     ; SET THE CHIP SELECT LOW TO A/D
0077 0C1C          MOVLW  1CH          ; SET THE DATA LINE TO OUTPUT
0078 0006          TRIS  PORTB        ; FOR SENDING SET-UP BITS
0079 05C6          BSF   PORTB,BV      ; SET FOR "START" BIT
007A 0000          NOP

CLKUP
007B 05A6          BSF   PORTB,CK       ; CLOCK IN THE START BIT
007C 0000          NOP

CLKDN
007D 04A6          BCF   PORTB,CK       ; "
007E 0000          NOP

CLKUP
007F 05A6          BSF   PORTB,CK       ; CLOCK IN SINGLE-ENDED
0080 0000          NOP

CLKDN
; "
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```
0081 04A6          BCF    PORTB,CK      ; data acquisition from the a/d
0082 0000          NOP

                                CLKUP          ; CLOCK IN CHANNEL 1
                                BSF    PORTB,CK      ; data acquisition from the a/d
0083 05A6
0084 0000          NOP

                                CLKDN          ; TO THE MUX
                                BCF    PORTB,CK      ; data acquisition from the a/d
0085 04A6
0086 0000          NOP

0087 0C5C          MOVLW   5CH          ; SET THE DATA LINE TO INPUT
0088 0006          TRIS    PORTB          ; TO RECEIVE DATA BITS FROM A/D
                                CLKUP          ; CLOCK UP TO LET MUX SETTLE
0089 05A6          BSF    PORTB,CK      ; data acquisition from the a/d
008A 0000          NOP

                                CLKDN          ; CLOCK DN TO LET MUX SETTLE
008B 04A6          BCF    PORTB,CK      ; data acquisition from the a/d
008C 0000          NOP

                                GET_BIT        ; GET BIT 7
008D 0403          BCF    SWR,CARRY
008E 05A6          BSF    PORTB,CK      ; SET CLOCK BIT HIGH
008F 06C6          BTFSC   PORTB,BV      ; LOOK AT DATA COMMING IN
0090 0503          BSF    SWR,CARRY      ; SET THE CARRY FOR A 1
0091 0371          RLF    POSA          ; ROTATE THE W REG LEFT
0092 04A6          BCF    PORTB,CK      ; SET THE CLOCK LOW
0093 0000          NOP          ; DELAY

                                GET_BIT        ; BIT 6
0094 0403          BCF    SWR,CARRY
0095 05A6          BSF    PORTB,CK      ; SET CLOCK BIT HIGH
0096 06C6          BTFSC   PORTB,BV      ; LOOK AT DATA COMMING IN
0097 0503          BSF    SWR,CARRY      ; SET THE CARRY FOR A 1
0098 0371          RLF    POSA          ; ROTATE THE W REG LEFT
0099 04A6          BCF    PORTB,CK      ; SET THE CLOCK LOW
009A 0000          NOP          ; DELAY

                                GET_BIT        ; BIT 5
009B 0403          BCF    SWR,CARRY
009C 05A6          BSF    PORTB,CK      ; SET CLOCK BIT HIGH
009D 06C6          BTFSC   PORTB,BV      ; LOOK AT DATA COMMING IN
009E 0503          BSF    SWR,CARRY      ; SET THE CARRY FOR A 1
009F 0371          RLF    POSA          ; ROTATE THE W REG LEFT
00A0 04A6          BCF    PORTB,CK      ; SET THE CLOCK LOW
00A1 0000          NOP          ; DELAY

                                GET_BIT        ; BIT 4
00A2 0403          BCF    SWR,CARRY
00A3 05A6          BSF    PORTB,CK      ; SET CLOCK BIT HIGH
00A4 06C6          BTFSC   PORTB,BV      ; LOOK AT DATA COMMING IN
00A5 0503          BSF    SWR,CARRY      ; SET THE CARRY FOR A 1
00A6 0371          RLF    POSA          ; ROTATE THE W REG LEFT
00A7 04A6          BCF    PORTB,CK      ; SET THE CLOCK LOW
00A8 0000          NOP          ; DELAY

                                GET_BIT        ; BIT 3
00A9 0403          BCF    SWR,CARRY
00AA 05A6          BSF    PORTB,CK      ; SET CLOCK BIT HIGH
00AB 06C6          BTFSC   PORTB,BV      ; LOOK AT DATA COMMING IN
00AC 0503          BSF    SWR,CARRY      ; SET THE CARRY FOR A 1
00AD 0371          RLF    POSA          ; ROTATE THE W REG LEFT
00AE 04A6          BCF    PORTB,CK      ; SET THE CLOCK LOW
00AF 0000          NOP          ; DELAY

                                GET_BIT        ; BIT 2
00B0 0403          BCF    SWR,CARRY
00B1 05A6          BSF    PORTB,CK      ; SET CLOCK BIT HIGH
00B2 06C6          BTFSC   PORTB,BV      ; LOOK AT DATA COMMING IN
```

```

00B3 0503      BSF      SWR,CARRY      ; SET THE CARRY FOR A 1
00B4 0371      RLF      POSA           ; ROTATE THE W REG LEFT
00B5 04A6      BCF      PORTB,CK       ; SET THE CLOCK LOW
00B6 0000      NOP                    ; DELAY

                GET_BIT                ; BIT 1
00B7 0403      BCF      SWR,CARRY      ; SET CLOCK BIT HIGH
00B8 05A6      BSF      PORTB,CK       ; SET CLOCK BIT HIGH
00B9 06C6      BTFSC     PORTB,BV       ; LOOK AT DATA COMMING IN
00BA 0503      BSF      SWR,CARRY      ; SET THE CARRY FOR A 1
00BB 0371      RLF      POSA           ; ROTATE THE W REG LEFT
00BC 04A6      BCF      PORTB,CK       ; SET THE CLOCK LOW
00BD 0000      NOP                    ; DELAY

                GET_BIT                ; BIT 0
00BE 0403      BCF      SWR,CARRY      ; SET CLOCK BIT HIGH
00BF 05A6      BSF      PORTB,CK       ; SET CLOCK BIT HIGH
00C0 06C6      BTFSC     PORTB,BV       ; LOOK AT DATA COMMING IN
00C1 0503      BSF      SWR,CARRY      ; SET THE CARRY FOR A 1
00C2 0371      RLF      POSA           ; ROTATE THE W REG LEFT
00C3 04A6      BCF      PORTB,CK       ; SET THE CLOCK LOW
00C4 0000      NOP                    ; DELAY

00C5 05E6      BSF      PORTB,CSN      ; DESELECT THE CHIP

;***** CALCULATING THE PID TERMS *****

;****CALCULATE THE ERROR*****
; The error is very simply the signed difference between where the
; system is and where it is supposed to be at a particular instant
; in time. It is formed by subtracting the actual position from the
; requested position (Position requested - Position actual). This
; difference is then used to determine the proportional,integral and
; differential term contributions to the output.

C_ERR
00C6 0211      MOVF      POSA,0         ; LOAD THE ACTUAL POSITION INTO W
00C7 0090      SUBWF     POSR,0         ; SUBTRACT IT FROM THE REQUESTED POSITION
00C8 0603      BTFSC     SWR,CARRY      ; CHECK THE CARRY BIT TO DETERMINE THE SIGN
00C9 0ACB      GOTO      PLS_ER        ; ITS POSATIVE (POSR>POSA)
00CA 0ACE      GOTO      MNS_ER        ; ITS NEGATIVE (POSA>POSR)

PLS_ER
00CB 002C      MOVWF     ERROR         ; SAVE THE DIFFERENCE IN "ERROR"
00CC 0419      BCF      FLAGS,ER_SGN    ; SET THE SIGN FLAG TO INDICATE POSATIVE
00CD 0AD2      GOTO      CE_EXIT

MNS_ER
00CE 0210      MOVF      POSR,0         ; RE-DO THE SUBTRACTION
00CF 0091      SUBWF     POSA,0         ; ACTUAL - REQUESTED
00D0 002C      MOVWF     ERROR         ; STORE THE DIFFERENCE IN "ERROR"
00D1 0519      BSF      FLAGS,ER_SGN    ; SET THE SIGN FLAG FOR NEGATIVE

CE_EXIT
00D2 006D      CLRWF     SUMLO         ; CLEAN OLD VALUES OUT TO PREPARE
00D3 0078      CLRWF     SUMHI         ; FOR THIS CYCLES SUMMATION

;****CALCULATE THE PROPORTIONAL TERM*****
; The proportional term is the error times the proportional gain term.
; This term simply gives you more output drive the farther away you are
; from where you want to be (error)*Kp.
; The proportional gain term is a signed term between -100 and 100 The
; more proportional gain you have the lower your system following error
; will be. The higher your proportional gain, the more integral and
; differential term gains you will have to add to make the system stable.
; The sum is being carried as a 16 bit signed value.

C_PROP

```

# Intelligent Remote Positioner

```
00D4 020C          MOVF     ERROR,0          ; LOAD THE ERROR TERM INTO W
00D5 0033          MOVWF   mulcnd           ; MULTIPLY IT BY THE PROPORTIONAL GAIN
00D6 0C30          MOVLW  KP               ; KP AND THEN SCALE IT DOWN BY DIVIVING
00D7 0034          MOVWF   mulplr          ; IT DOWN BY 16. IF IT IS STILL OVER
00D8 0901          CALL   mpy_s            ; 255 THEN LIMIT IT TO 255
00D9 091D          CALL   DIV_LMT

RESTORE_SGN
00DA 0719          BTFSS  FLAGS,ER_SGN    ; IF THE ERROR SIGN IS NEGATIVE THEN
00DB 0ADE          GOTO   ADDPROP         ; PUT THE SIGN INTO THE LOW BYTE
00DC 0276          COMF   L_byte,1
00DD 02B6          INCF   L_byte,1

ADDPROP
00DE 0216          MOVF   L_byte,W        ; SAVE THE PROPORTIONAL PART
00DF 01ED          ADDWF  SUMLO,1         ; IN THE SUM
00E0 0603          BTFSC  SWR,CARRY      ; IF THE ADDITION CARRIED OUT THEN
00E1 02B8          INCF   SUMHI,1        ; INCREMENT THE HIGH BYTE
00E2 0C00          MOVLW  0               ; THEN
00E3 06ED          BTFSC  SUMLO,7        ; SIGN EXTEND TO THE UPPER
00E4 0CFF          MOVLW  0FF             ; BYTE
00E5 01F8          ADDWF  SUMHI,1

;****CALCULATE THE INTEGRAL TERM*****
; The integral term is an accumulation of the error thus far. Its purpose
; is to allow even a small error to effect a large change. It does this
; by adding a small number into an accumulator each cycle through the pro
; Thusly even a small error that exist for a while will build up to a large
; enough number to effect an output sufficient to move the system. The
; that this integral accumulator has is modulated by the integral gain term
; The integral of the error over time is multiplied be KI and the result is
; contribution to the final summation for determining the output value. This
; term helps to insure the long-term accuracy of the system is good. A
; amount is necessary for this purpose but too much will cause oscillations.
; The integral is bounded in magnitude for two purposes. The first is so
; it never rolls over and changes sign. The second is that it may saturate
; long moves forcing an excessively large overshoot to "de-integrate" the
; accumulated during the first of the move

C_INT
00E6 020C          MOVF   ERROR,W         ; MOVE THE ERROR INTO THE W REG
00E7 0643          BTFSC  SWR,Z           ; AND CHECK TO SEE IF IT IS ZERO
00E8 0AFF          GOTO   ADDINT         ; IF SO THEN DONT CHANGE THE ACCUMULATOR
00E9 0619          BTFSC  FLAGS,ER_SGN   ; TEST THE FLAGS TO FIND THE POLARITY
00EA 0AEE          GOTO   MNS_1          ; OF THE ERROR .. 0 POSATIVE 1 NEGATIVE

PLS_1
00EB 0C02          MOVLW  KI              ; IF POSATIVE ADD ONE TO
00EC 01EE          ADDWF  ACCUM,1         ; THE ERROR ACCUMULATOR
00ED 0AF0          GOTO   LMTACM         ; THEN LIMIT IT TO +/-100

MNS_1
00EE 0C02          MOVLW  KI              ; IF NEGATIVE THEN SUBTRACT ONE
00EF 00AE          SUBWF  ACCUM,1        ; FROM THE ERROR ACCUMULATOR

LMTACM
00F0 06EE          BTFSC  ACCUM,7        ; CHECK THE SIGN BIT OF THE ERROR ACCUMULA-
TOR
00F1 0AF9          GOTO   M_LMT          ; AND DO A POSATIVE OR NEGATIVE LIMIT

P_LMT
00F2 0C9C          MOVLW  9CH             ; FOR THE POSATIVE LIMIT ADD 156 TO THE
00F3 01CE          ADDWF  ACCUM,0         ; NUMBER AND SEE IF YOU GENERATE A CARRY
00F4 0703          BTFSS  SWR,CARRY      ; BY CHECKING THE CARRY FLAG
00F5 0AFF          GOTO   ADDINT         ; IF NOT THEN ITS O.K.
00F6 0C64          MOVLW  64H            ; IF SO THEN FORCE THE ACCUMULATOR TO
00F7 002E          MOVWF  ACCUM           ; 100 DECIMAL
00F8 0AFF          GOTO   ADDINT

M_LMT
00F9 0C9C          MOVLW  9CH             ; FOR THE NEGATIVE LIMIT SUBTRACT 156 FROM
00FA 008E          SUBWF  ACCUM,0        ; THE NUMBER AND SEE IF YOU GENERATE A
```

# Intelligent Remote Positioner

```

00FB 0603      BTFSC  SWR,CARRY      ; NON-CARRY CONDITION INDICATING A ROLL-OVER
00FC 0AFF      GOTO    ADDINT      ; IF NOT THEN LEAVE THE ACCUMULATOR ALONE
00FD 0C9C      MOVLW  9CH      ; IF SO THEN LIMIT IT TO -100 BY
00FE 002E      MOVWF  ACCUM     ; FORCING THAT VALUE IN THE ACCUMULATOR

                ADDINT
00FF 020E      MOVF   ACCUM,W      ; ADD THE INTEGRAL ACCUMULATOR TO
0100 01ED      ADDWF  SUMLO,1      ; THE LOW BYTE OF THE SUM
0101 0603      BTFSC  SWR,CARRY     ; TEST FOR OVERFLOW, IF SO THEN
0102 02B8      INCF   SUMHI,1    ; INCREMENT THE HI BYTE
0103 0C00      MOVLW  0      ; LOAD 0 INTO THE W REGISTER
0104 06EE      BTFSC  ACCUM,7      ; IF THE INTEGRAL ACCUMULATOR WAS NEGATIVE
0105 0240      COMF   W,W      ; COMPLEMENT THE 0 TO GET SIGN FOR HIGH BYTE
0106 01F8      ADDWF  SUMHI,1    ; ADD INTO THE HIGH BYTE OF THE SUM

                U_DEXIT      ; EXIT POINT FOR THE UP/DOWN CONTROL OF ACCUM

                ;****CALCULATING THE DIFFERENTIAL TERM*****
                ; The differential term examines the error and determines how much
                ; it has changed since the last cycle. It does this by subtracting the
                ; old error from the new error. Since the cycle time is relatively fixed
                ; we can use it as the "dt" of the desired "de/dt". This derivative of the
                ; error is then multiplied by the differential gain term KD and becomes the
                ; differential term contribution for the final summation.

                ; First, create the "de" term by doing a signed subtraction of new error
                ; minus the old error. (new_error - old_error)

                C_DIFF
0107 020C      MOVF   ERROR,W      ; LOAD THE NEW ERROR INTO REGISTER
0108 0719      BTFSS  FLAGS,ER_SGN
0109 0B0D      GOTO    LO_BYTE
010A 026C      COMF   ERROR,1      ; CORRECT THE VALUE TO BE 16 BIT
010B 028C      INCF   ERROR,W
010C 026C      COMF   ERROR,1      ; RESTORE IT FOR FUTURE USE TO 8 BIT MAGNI-
TUDE

                LO_BYTE
010D 0034      MOVWF  ACcBLO      ; FOR SUBTRACTION
010E 0C00      MOVLW  00
010F 0619      BTFSC  FLAGS,ER_SGN  ; SIGN EXTEND THE UPPER BYTE
0110 0CFF      MOVLW  0FF
0111 0036      MOVWF  ACcBHI
0112 020F      MOVF   ERR_O,W      ; LOAD THE OLD ERROR INTO OTHER REGISTER
0113 0799      BTFSS  FLAGS,OER_SGN
0114 0B17      GOTO    LO_BYTEO
0115 026F      COMF   ERR_O,1      ; CORRECT THE VALUE TO BE 16 BIT
0116 028F      INCF   ERR_O,W

                LO_BYTEO
0117 0033      MOVWF  ACCaLO      ; FOR SUBTRACTION
0118 0C00      MOVLW  00
0119 0699      BTFSC  FLAGS,OER_SGN  ; SIGN EXTEND THE UPPER BYTE
011A 0CFF      MOVLW  0FF
011B 0035      MOVWF  ACCaHI
011C 090F      CALL   D_sub      ; PERFORM THE SUBTRACTION

                STRIP_SGN
011D 06F6      BTFSC  ACcBHI,7      ; TEST THE SIGN OF THE RESULT
011E 0B20      GOTO    NEG_ABS
011F 0B25      GOTO    POS_ABS

                NEG_ABS
0120 0559      BSF   FLAGS,DE_SGN  ; ITS NEGATIVE SO SET THE FLAG AND
0121 0274      COMF   ACcBLO,1      ; COMPLEMENT THE VALUE
0122 0294      INCF   ACcBLO,W
0123 002F      MOVWF  ERR_O
0124 0B28      GOTO    MULT_KD

                POS_ABS
0125 0459      BCF   FLAGS,DE_SGN  ; ITS POSITIVE SO SET RESET THE FLAG

```

# Intelligent Remote Positioner

```
0126 0214          MOVF   ACCbLO,W          ; AND SAVE THE VALUE
0127 002F          MOVWF  ERR_O

; Then multiply by Kd

MULT_KD
0128 020F          MOVF   ERR_O,W
0129 0033          MOVWF  mulcnd          ; MOVE THE DE/DT TERM INTO THE MULCND REG.
012A 0C20          MOVLW  KD          ; MOVE THE DIFFERENTIAL GAIN TERM INTO
012B 0034          MOVWF  mulplr          ; MULPLR TO MULTIPLY THE DE/DT
012C 0901          CALL   mpy_S          ; DO THE MULTIPLICATION
012D 091D          CALL   DIV_LMT          ; SCALE AND LIMIT TO 100

RE_SGN
012E 0759          BTFSS  FLAGS,DE_SGN          ; IF THE DE SIGN IS NEGATIVE THEN
012F 0B32          GOTO   SAVE_DIFF          ; PUT THE SIGN INTO THE LOW BYTE
0130 0276          COMF   L_byte,1
0131 02B6          INCF   L_byte,1

SAVE_DIFF
0132 0216          MOVF   L_byte,W
0133 0643          BTFSC  SWR,Z
0134 0B45          GOTO   ROLL_ER
0135 002F          MOVWF  ERR_O

; ADD THE DIFF TERM INTO THE SUM *****
ADDIF
0136 0C00          MOVLW  00
0137 0659          BTFSC  FLAGS,DE_SGN          ; PUT THE KD*(DE/DT) TERM INTO THE
0138 0CFF          MOVLW  0FF          ; REGISTERS TO ADD. AND
0139 0036          MOVWF  ACCbHI          ; SIGN EXTEND THE UPPER BYTE
013A 020F          MOVF   ERR_O,W
013B 0034          MOVWF  ACCbLO
013C 020D          MOVF   SUMLO,W          ; LOAD THE CURRENT SUM INTO THE
013D 0033          MOVWF  ACCaLO          ; REGISTERS TO ADD
013E 0218          MOVF   SUMHI,W
013F 0035          MOVWF  ACCaHI
0140 0910          CALL   D_add          ; ADD IN THE DIFFERENTIAL TERM
0141 0214          MOVF   ACCbLO,W          ; SAVE THE RESULTS BACK
0142 002D          MOVWF  SUMLO          ; INTO SUMLO AND HI
0143 0216          MOVF   ACCbHI,W
0144 0038          MOVWF  SUMHI

ROLL_ER
0145 020C          MOVF   ERROR,W          ; TAKE THE CURRENT ERROR
0146 002F          MOVWF  ERR_O          ; AND PUT IT IN THE ERROR HISTORY
0147 0499          BCF   FLAGS,OER_SGN          ; SAVE THE CURRENT ERROR SIGN
0148 0619          BTFSC  FLAGS,ER_SGN          ; IN THE OLD ERROR SIGN FOR
0149 0599          BSF   FLAGS,OER_SGN          ; NEXT TIME THROUGH

;****SET UP THE DIRECTION FOR THE BRIDGE*****
;
; After the sum of all the components has been made, the sign of the
; sum will determine which way the bridge should be powered.
; If the sum is negative the bridge needs to be set to drive ccw; if the
; sum is positive then the bridge needs to be set to drive cw. This
; is purely a convention and depends upon the polarity the motor and feedback
; element are hooked up in.

SET_DIR
014A 0479          BCF   FLAGS,DIR          ; SET FOR DEFAULT CLOCKWISE
014B 06F8          BTFSC  SUMHI,7          ; LOOK AT THE SIGN BIT, IF IT IS SET
014C 0579          BSF   FLAGS,DIR          ; THEN SET FOR CCW BRIDGE DRIVE

;**** SCALE THE NUMBER TO BETWEEN 0 AND 100% *****
; After the direction is set the request for duty cycle is limited to between
; 0 and 100 percent inclusive. This value is passed to the dutycycle setting
; routine by loading it in the variable "PCNT".
```

# Intelligent Remote Positioner

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```
L_SUMM
014D 07F8      BTFS    SUMHI,7      ; CHECK TO SEE IF IT IS NEGATIVE
014E 0B52      GOTO    POS_LM
014F 0278      COMF    SUMHI,1
0150 026D      COMF    SUMLO,1
0151 02AD      INCF    SUMLO,1

POS_LM
0152 0C01      MOVLW   1H          ; SUBTRACT 1 FROM THE HIGH BYTE TO SEE
0153 0098      SUBWF   SUMHI,0    ; IF THERE IS ANYTHING THERE, IF NOT,
0154 0703      BTFS    SWR,CARRY  ; THEN LEAVE THE LOW BYTE ALONE
0155 0B59      GOTO    LB_L       ; OTHERWISE GIVE THE LOW BYTE A FULL
0156 0C64      MOVLW   64H        ; COUNT AND IT WILL HAVE BEEN LIMITED
0157 002D      MOVWF  SUMLO       ; TO 100
0158 0B5F      GOTO    LP_EXIT    ; GOTO LIMIT PERCENT EXIT

LB_L
0159 0C64      MOVLW   64H        ; LIMIT THE MAGNITUDE OF THE VALUE TO
015A 008D      SUBWF   SUMLO,0    ; 100 DECIMAL
015B 0703      BTFS    SWR,CARRY
015C 0B5F      GOTO    LP_EXIT
015D 0C64      MOVLW   64H
015E 002D      MOVWF  SUMLO

LP_EXIT
015F 020D      MOVF    SUMLO,W    ; STORE THE LIMITED VALUE IN
0160 0029      MOVWF  PCNT        ; THE PERCENT DUTYCYCLE REQUEST

;*****
; PWM GENERATING ROUTINE
;
; The important thing here is not to have to do too many decisions or
; calculations while you are generating the 100 or so pulses. These will
; take time and limit the minimum or maximum duty cycle.

WHICH_DIR
0161 0679      BTFS    FLAGS,DIR  ; CHECK THE DIRECTION FLAG
0162 0B76      GOTO    GOCCW      ; DO CCW PULSES FOR 1
0163 0B64      GOTO    GOCW       ; DO CW PULSES FOR 0

GOCW
0164 0426      BCF     PORTB,PWMCCW ; SET THE BRIDGE FOR CW MOVE
0165 0C64      MOVLW   64H        ;
0166 0032      MOVWF  CYCLES      ; SET UP CYCLES COUNTER FOR 100 PULSES
0167 0943      CALL   CALTIMES    ; CALCULATE THE HI AND LO TIMES

RLDCW
0168 0207      MOVF    HI,0        ; RE LOAD THE HI TIMER
0169 002A      MOVWF  HI_T        ; WITH THE CALCULATED TIME
016A 0208      MOVF    LO,0        ; RE LOAD THE LO TIMER
016B 002B      MOVWF  LO_T        ; WITH THE CALCULATED TIME
016C 0004      CLRWDI             ; TAG THE WATCHDOG TIMER

CWHI
016D 0506      BSF     PORTB,PWMCW ; SET THE CLOCKWISE PWMBIT HIGH
016E 02EA      DECFSZ HI_T,1      ; DECREMENT THE HI USEC. COUNTER
016F 0B6D      GOTO    CWHI       ; DO ANOTHER LOOP

CWLO
0170 0406      BCF     PORTB,PWMCW ; SET THE CLOCKWISE PWM BIT LOW
0171 02EB      DECFSZ LO_T,1      ; DECREMENT THE LO USEC. COUNTER
0172 0B70      GOTO    CWLO       ; DO ANOTHER LOOP
0173 02F2      DECFSZ CYCLES,1    ; DECREMENT THE NUMBER OF CYCLES LEFT
0174 0B68      GOTO    RLDCW     ; DO ANOTHER PULSE
0175 0A50      GOTO    BEGIN      ; DO ANOTHER MAIN SYSTEM CYCLE
```

# Intelligent Remote Positioner

```
GOCCW
0176 0406      BCF   PORTB,PWMCW   ; SET THE BRIDGE FOR CCW MOVE
0177 0C64      MOVW  64H           ;
0178 0032      MOVWF CYCLES       ; SET UP CYCLE COUNTER FOR 100 PULSES
0179 0943      CALL  CALCTIMES  ; CALCULATE THE HI AND LO TIMES

RLDCCW
017A 0207      MOVF  HI,0         ; RE LOAD THE HI TIMER
017B 002A      MOVWF HI_T       ; WITH THE CALCULATED TIME
017C 0208      MOVF  LO,0         ; RE LOAD THE LO TIMER
017D 002B      MOVWF LO_T       ; WITH THE CALCULATED TIME
017E 0004      CLRWDT          ; TAG THE WATCHDOG

CCWHI
017F 0526      BSF   PORTB,PWMCCW ; SET THE COUNTERCLOCKWISE PWM BIT HIGH
0180 02EA      DECFSZ HI_T,1     ; DECREMENT THE HI USEC. COUNTER
0181 0B7F      GOTO  CCWHI       ; DO ANOTHER LOOP

CCWLO
0182 0426      BCF   PORTB,PWMCCW ; SET THE COUNTERCLOCKWISE PWM BIT LOW
0183 02EB      DECFSZ LO_T,1     ; DECREMENT THE LO USEC. COUNTER
0184 0B82      GOTO  CCWLO       ; DO ANOTHER LOOP
0185 02F2      DECFSZ CYCLES,1   ; DECREMENT THE NUMBER OF CYCLES LEFT
0186 0B7A      GOTO  RLDCCW     ; DO ANOTHER PULSE
0187 0A50      GOTO  BEGIN       ; DO ANOTHER MAIN SYSTEM CYCLE
```

\*\*\*\*\* START VECTOR \*\*\*\*\*

```
CLRREG          ;INITIALIZE REGISTERS

0188 0C0B      MOVW  0BH           ; SET PORT A FOR 3 INPUTS AND
0189 0005      TRIS  PORTA       ; AN OUTPUT
018A 0C1C      MOVW  1CH           ; SET PORT B FOR INPUTS AND OUTPUTS
018B 0006      TRIS  PORTB       ; THIS SETTING FOR SENDING TO A/D
018C 0040      CLRW                    ; CLEAR THE W REGISTER
018D 0002      OPTION          ; STORE THE W REG IN THE OPTION REG
018E 0C08      MOVW  08H           ; STARTING REGISTER TO ZERO
018F 0024      MOVWF FSR          ;

GCLR
0190 0060      CLRF   00           ;
0191 03E4      INCFSZ FSR         ; SKIP AFTER ALL REGISTERS
0192 0B90      GOTO  GCLR         ; HAVE BEEN INITIALIZED
0193 0A50      GOTO  BEGIN        ; START AT THE BEGINING OF THE PROGRAM

ORG 01FF
01FF 0B88      GOTO  CLRREG       ; START VECTOR
```

END

```
Errors   :    0
Warnings :    0
```



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